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A PRELIMINARY STUDY OF A MOTION CAPTURE SYSTEM USING SMARTPHONES FOR THE ANKLE ANALYSIS

Undergraduate Aggie Challenge Project

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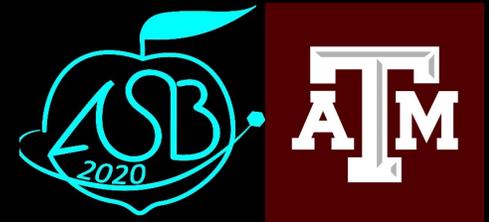
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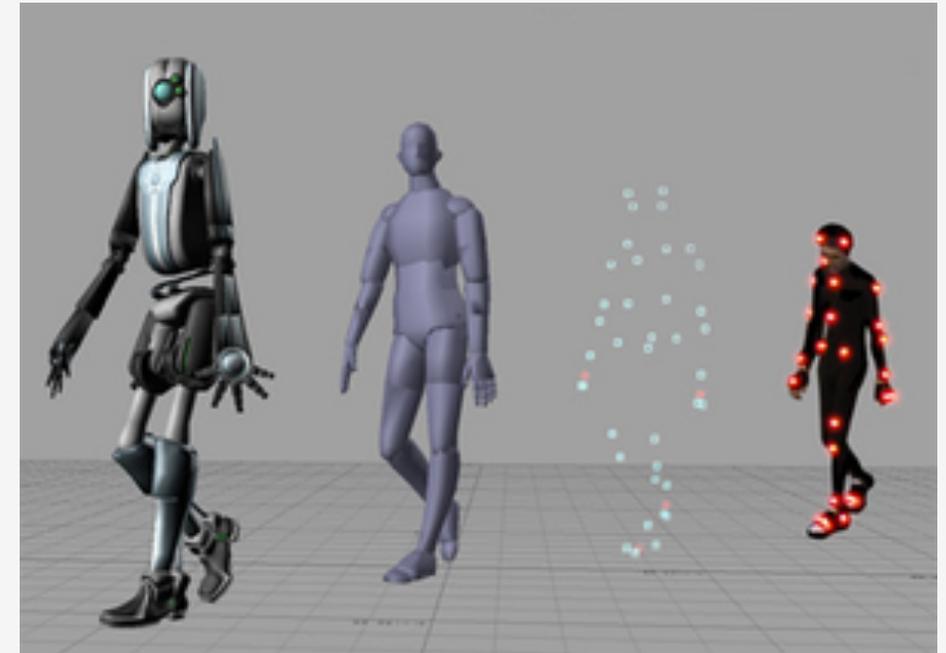
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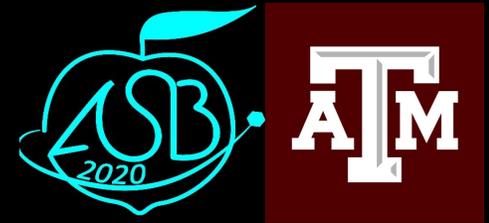
Introduction



- Motion capture (MoCap) systems are widely used to analyze human movement in the field of robotics or biomechanics
 - Conventional MoCap technology (e.g., Vicon) requires an expensive setup and a well-controlled space
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Research Objective



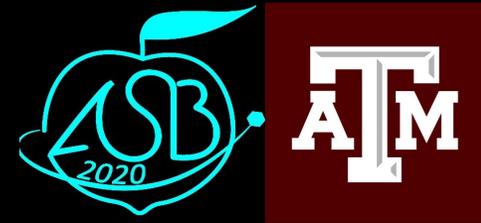
- We want to propose a smartphone-based motion capture system that will be more portable and accessible than currently available MoCap systems
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Research Focus



- Show the feasibility of using smartphones for motion capture purposes
 - Analyze the ankle kinematics using the proposed method
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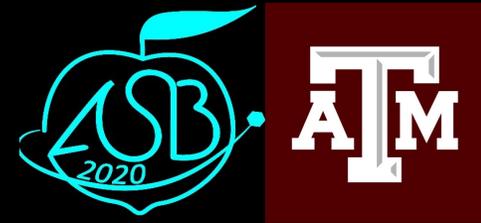
Proposed Method



1. Capture motion tracking data with a minimum of two smartphone cameras and a reference frame for calibration purposes
2. Find the relation between coordinates by the Direct Linear Transformation (DLT) Method¹
3. Validate the data

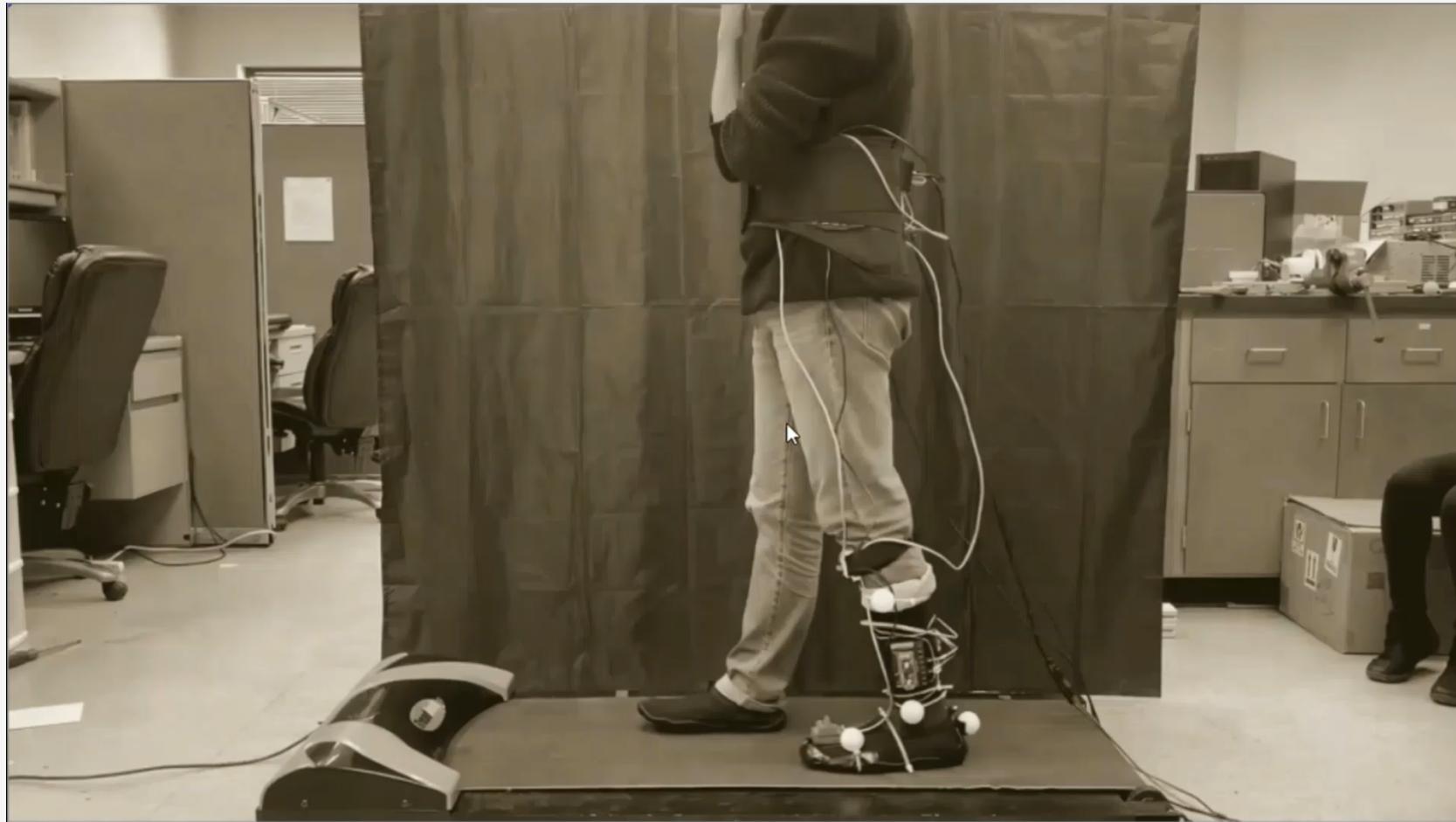
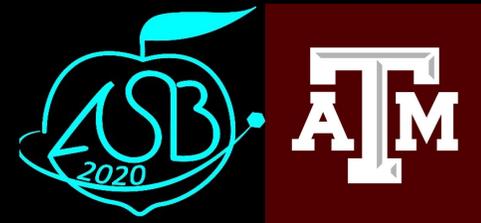
[1] Y. Kwon, 1998

1. Motion Tracking

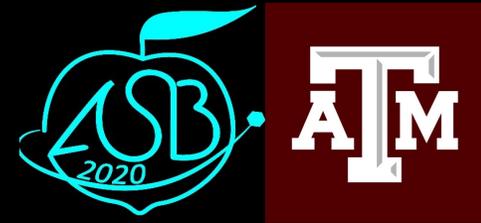


- Use at least two cameras and a reference frame
 - Each of the two cameras provides 2D position data
 - 3D position is obtained by combining two 2D position data sets
 - Reference frame allows for cameras to be positioned anywhere space allows, as long as their location remains constant after calibration
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1. Motion Tracking Video



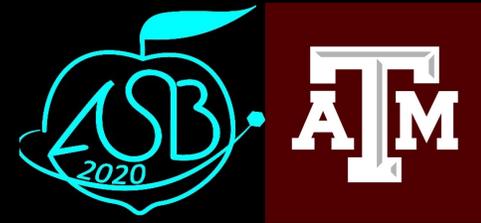
2. Direct Linear Transformation (DLT)¹



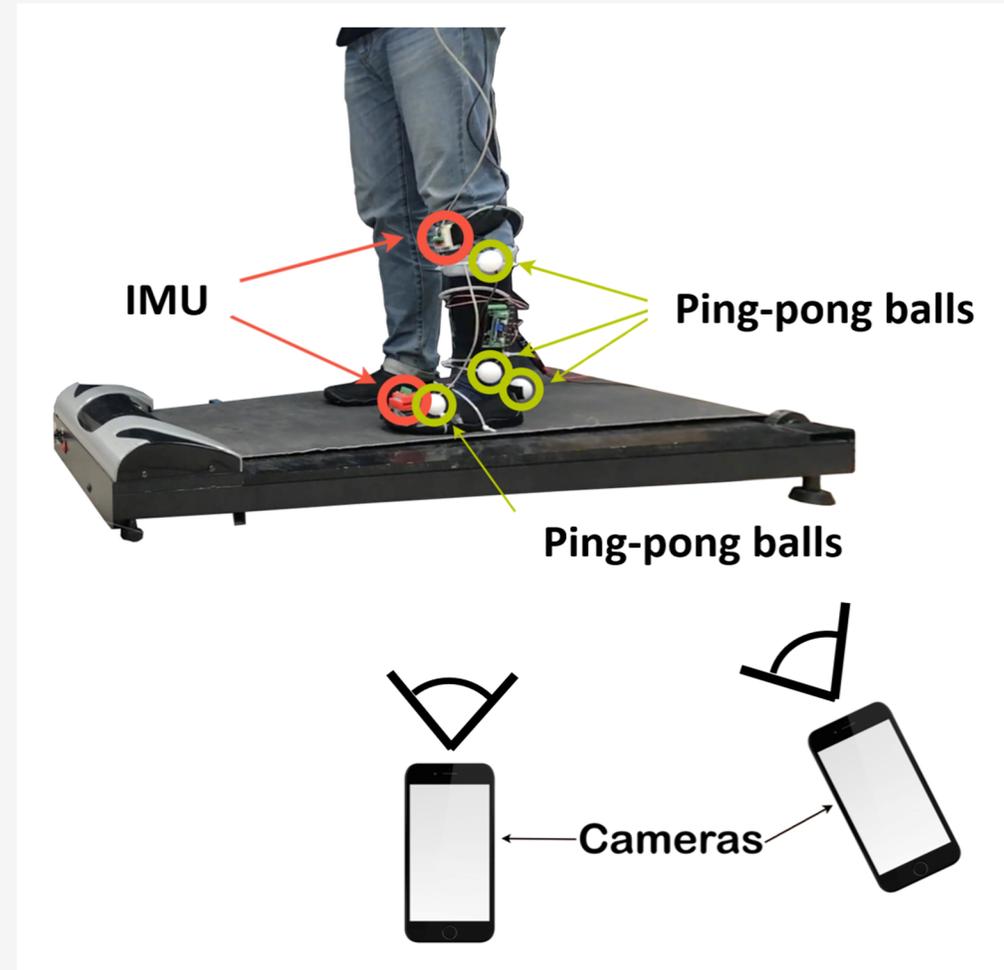
- Method for determining the 3D location of objects using two or more views
- Requires known points for calibration
- Utilizes sets of similar relations derived from known points to solve for variables

[1] Y. Kwon, 1998

3. Data Validation



- Uses motion tracking software to track motion data of each data point
- Calculates joint angles with motion data obtained
- Compares our MoCap system result with the result from IMU system²

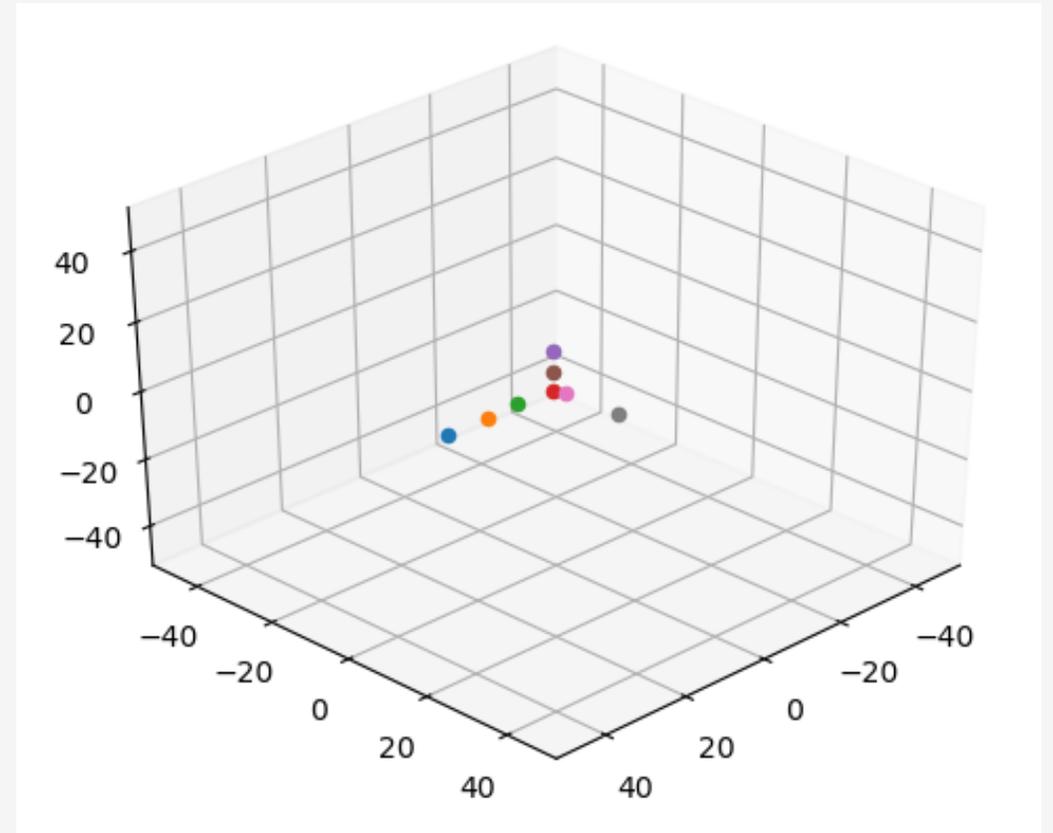
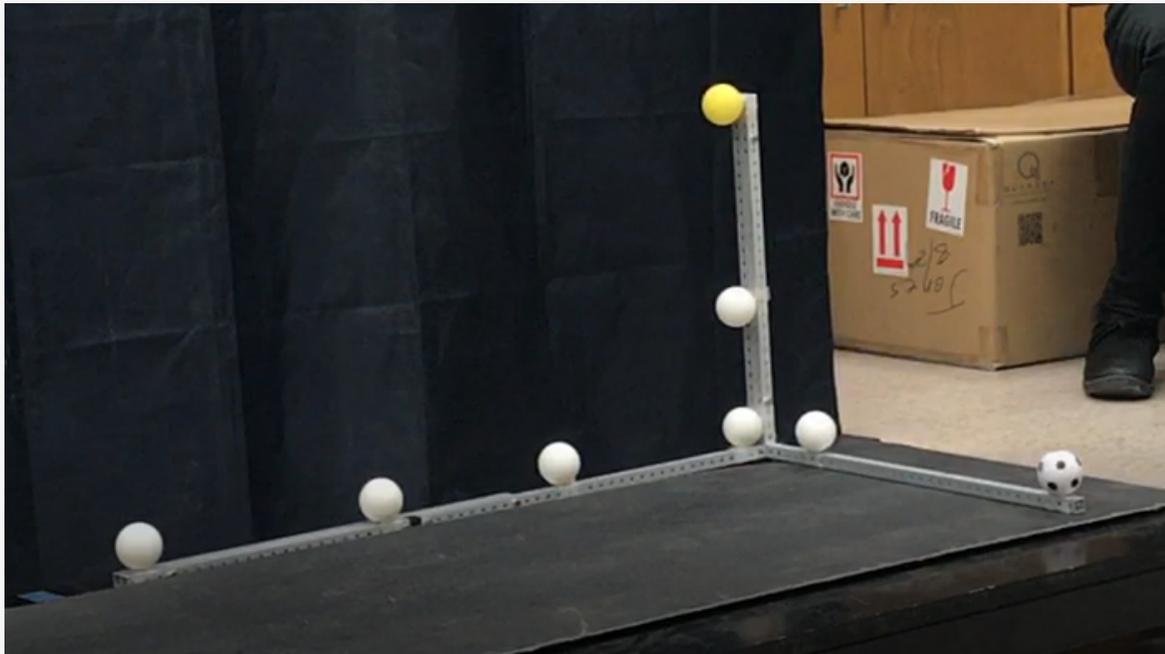
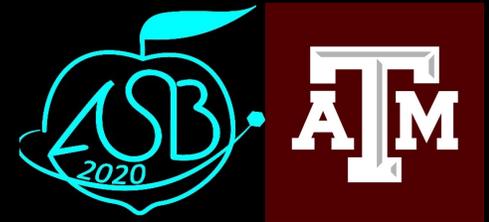


[2] W. Hong, et al., 2019

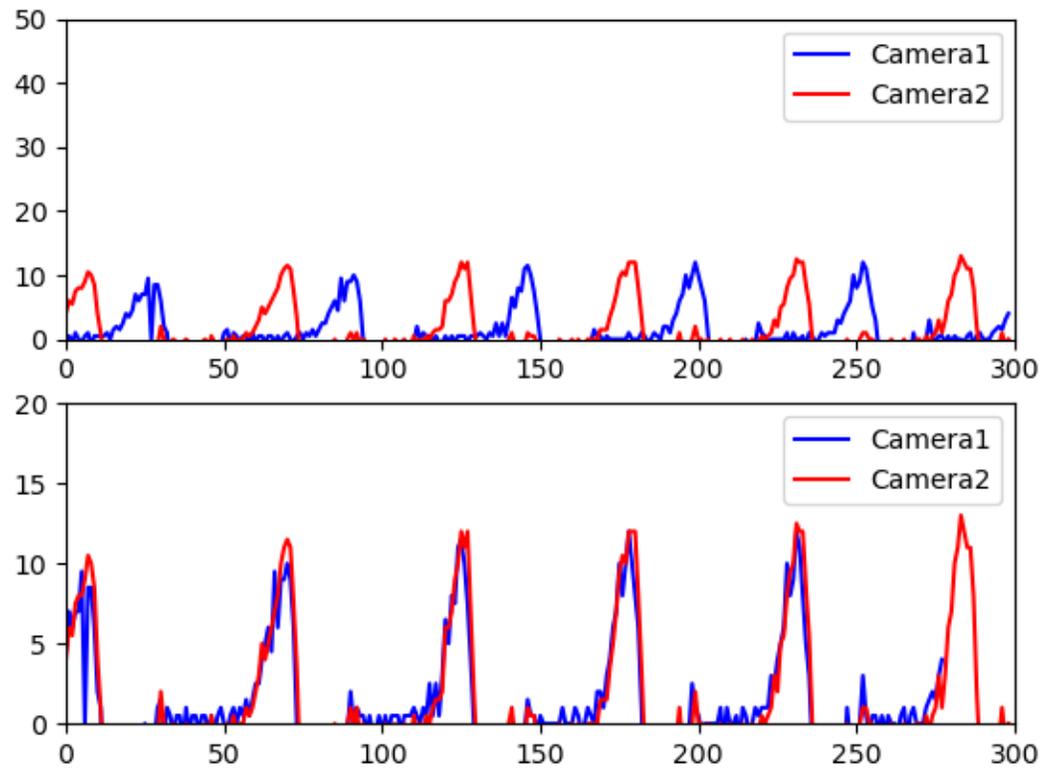
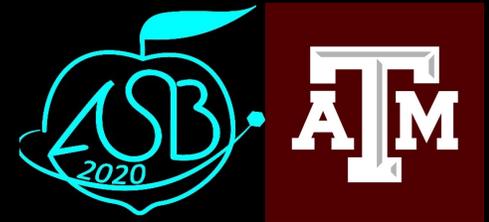


EXPERIMENT RESULTS

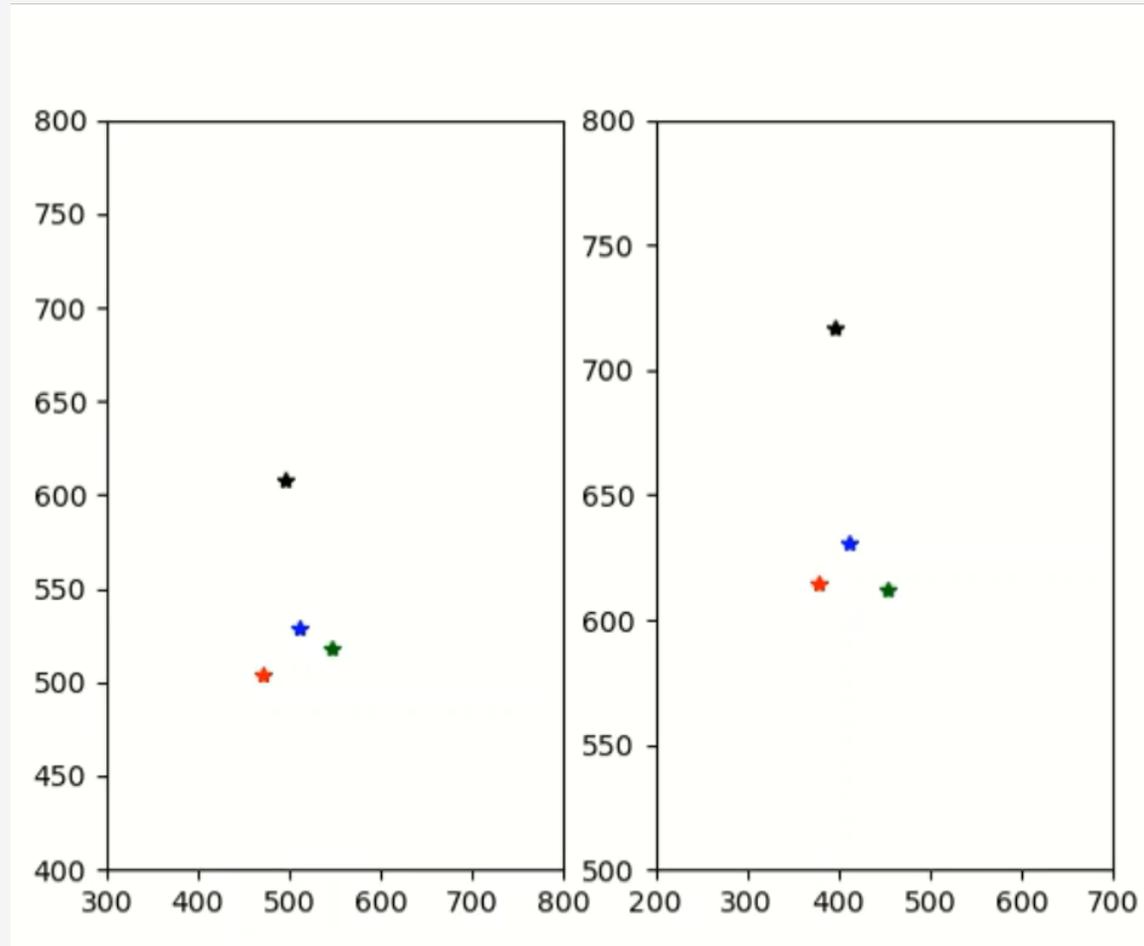
Calibration: Stationary Points



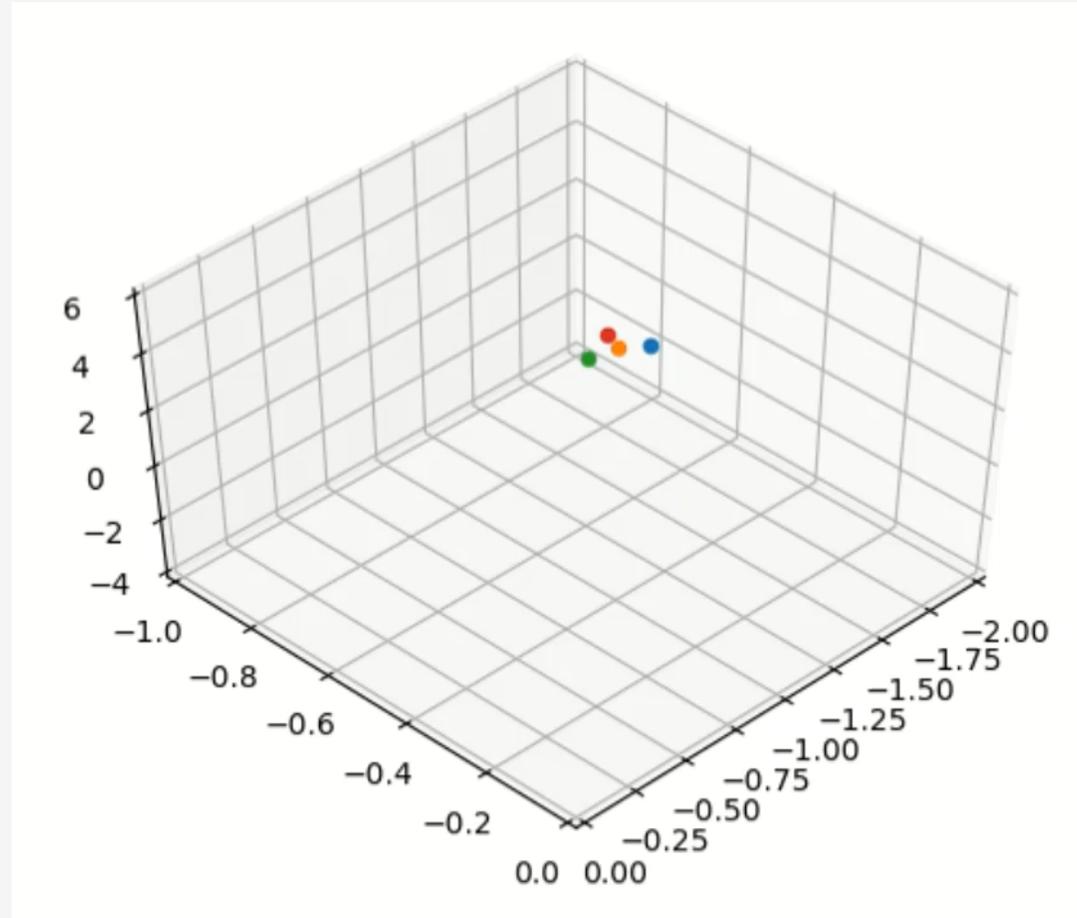
Data Synchronization



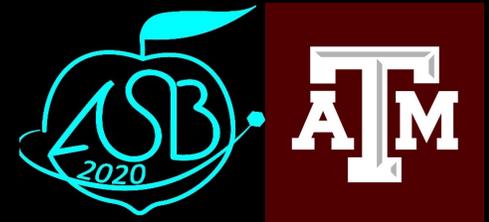
Synchronized Motion (2D)



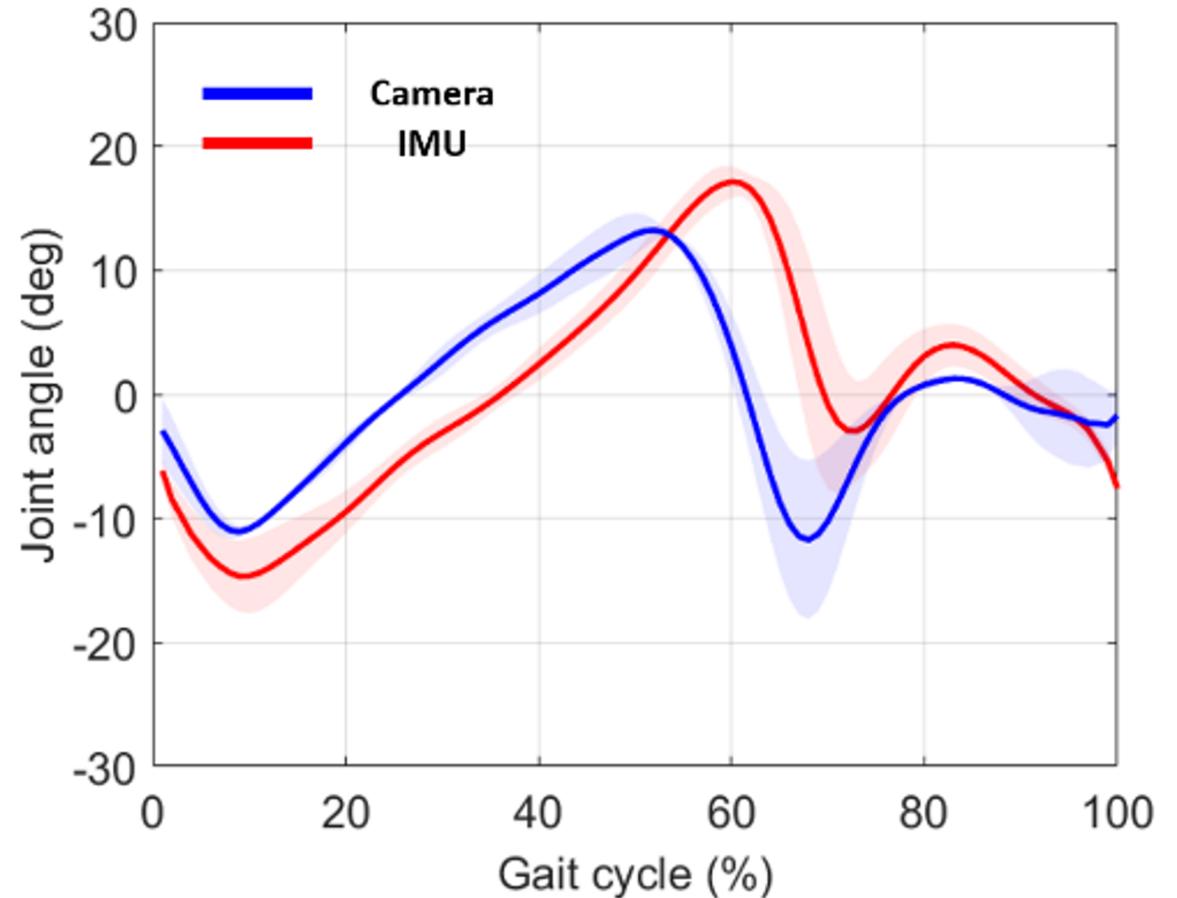
3D Reconstructed Motion



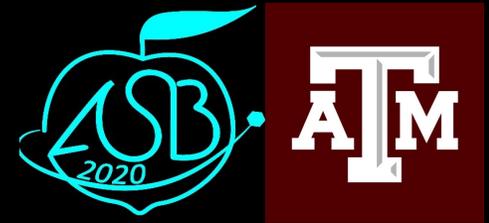
Ankle Joint Kinematics Comparison



- Comparison of ankle joint angles with the IMU-based system²
- Confirms preliminary feasibility
- Qualitatively similar trend for the entire gait cycle



Conclusion



- Comparison of ankle joint angles with the other MoCap system² confirms preliminary feasibility of our system
- Comparison shows qualitatively similar trends for the entire gait cycle
- Proposed system is concluded to be practical and warrants further investigation

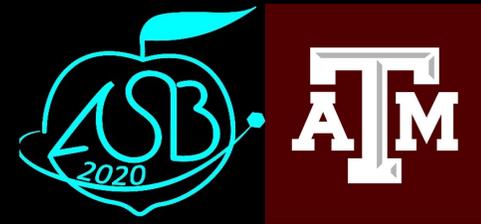
[2] W. Hong, et al., 2019

Future Plans



- Increase the number of tracking points(data points) to analyze whole-body motion
 - Improve the tracking algorithm(tracking speed and accuracy) of the proposed system and compare to the industry standard
 - Share this work to the public (GitHub)
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References



- [1] *Y. Kwon, DLT Method, 1998, <http://kwon3d.com/theory/dlt/dlt.html>*
 - [2] *W. Hong, V. Paredes, K. Chao, S. Patrick, and P. Hur, “Consolidated control framework to control a powered transfemoral prosthesis over inclined terrain conditions”, *IEEE International Conference on Robotics and Automation (ICRA)*, 2019*
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THANK YOU FOR WATCHING